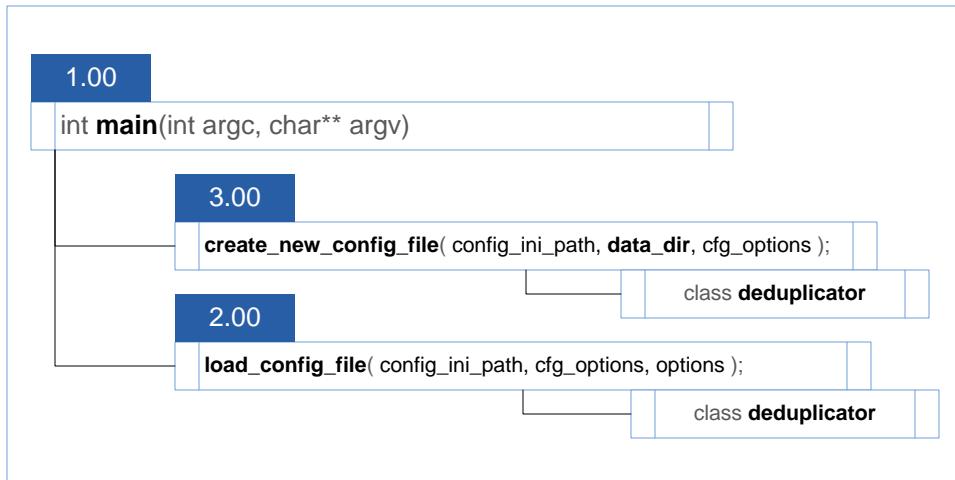


witness_node starting functions structures and the code flow



```

using namespace graphene;
namespace bpo = boost::program_options;

void write_default_logging_config_to_stream(std::ostream& out);

fc::optional<fc::logging_config> load_logging_config_from_ini_file(const fc::path& config_ini_filename);
  
```

class deduplicator	4.00
public:	
deduplicator() : modifier(nullptr) {}	
deduplicator (const boost::shared_ptr<bpo::option_description> (*mod_fn)(const boost::shared_ptr<bpo::option_description>&)) : modifier(mod_fn) {}	
const boost::shared_ptr<bpo::option_description> next (const boost::shared_ptr<bpo::option_description>& o) { const std::string name = o->long_name(); if(seen.find(name) != seen.end()) return nullptr; seen.insert(name); return modifier ? modifier(o) : o; }	
private:	
boost::container::flat_set<std::string> seen ;	
const boost::shared_ptr<bpo::option_description> (* modifier)(const boost::shared_ptr<bpo::option_description>&);	

```
static void load_config_file( const fc::path& config_ini_path, const bpo::options_description& cfg_options, bpo::variables_map& options )
```

witness_node

2.00

deduplicator dedup;

bpo::options_description unique_options("Graphene Witness Node");

```
const boost::shared_ptr<bpo::option_description> opt
: cfg_options.options()
```

```
const boost::shared_ptr<bpo::option_description> od =
dedup.next(opt);
```

```
if( !od )
    false
```

continue;

```
unique_options.add( od );
```

// get the basic options

```
bpo::store(bpo::parse_config_file<char>(config_ini_path.preferred_string().c_str(), unique_options, true), options);
```

// try to get logging options from the config file.

try

```
fc::optional<fc::logging_config> logging_config = load_logging_config_from_ini_file(config_ini_path);
```

```
logging_config
```

true

```
fc::configure_logging(*logging_config);
```

catch (const fc::exception&)

```
wlog("Error parsing logging config from config file ${config}, using default config", ("config", config_ini_path.preferred_string()));
```

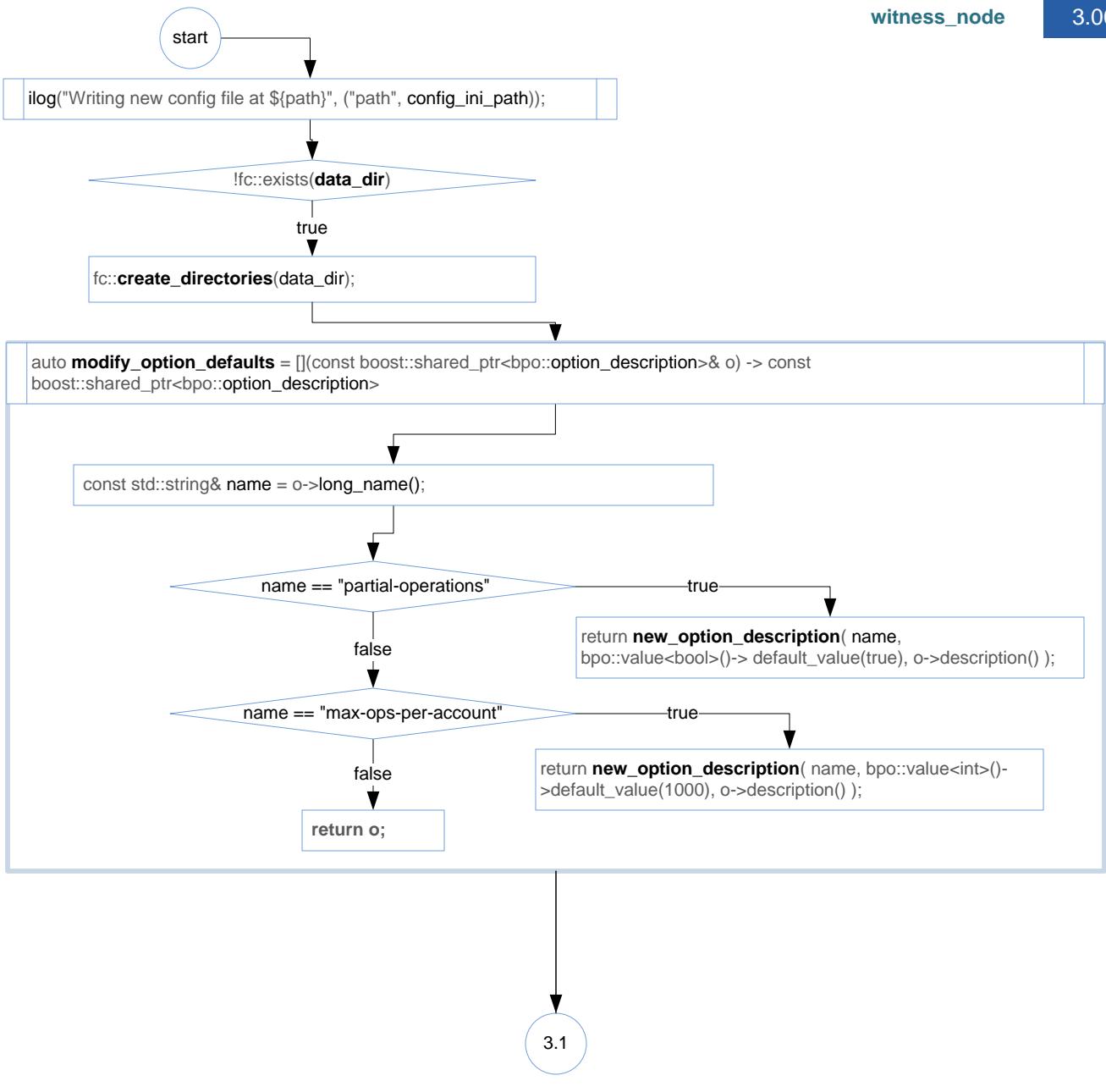
false

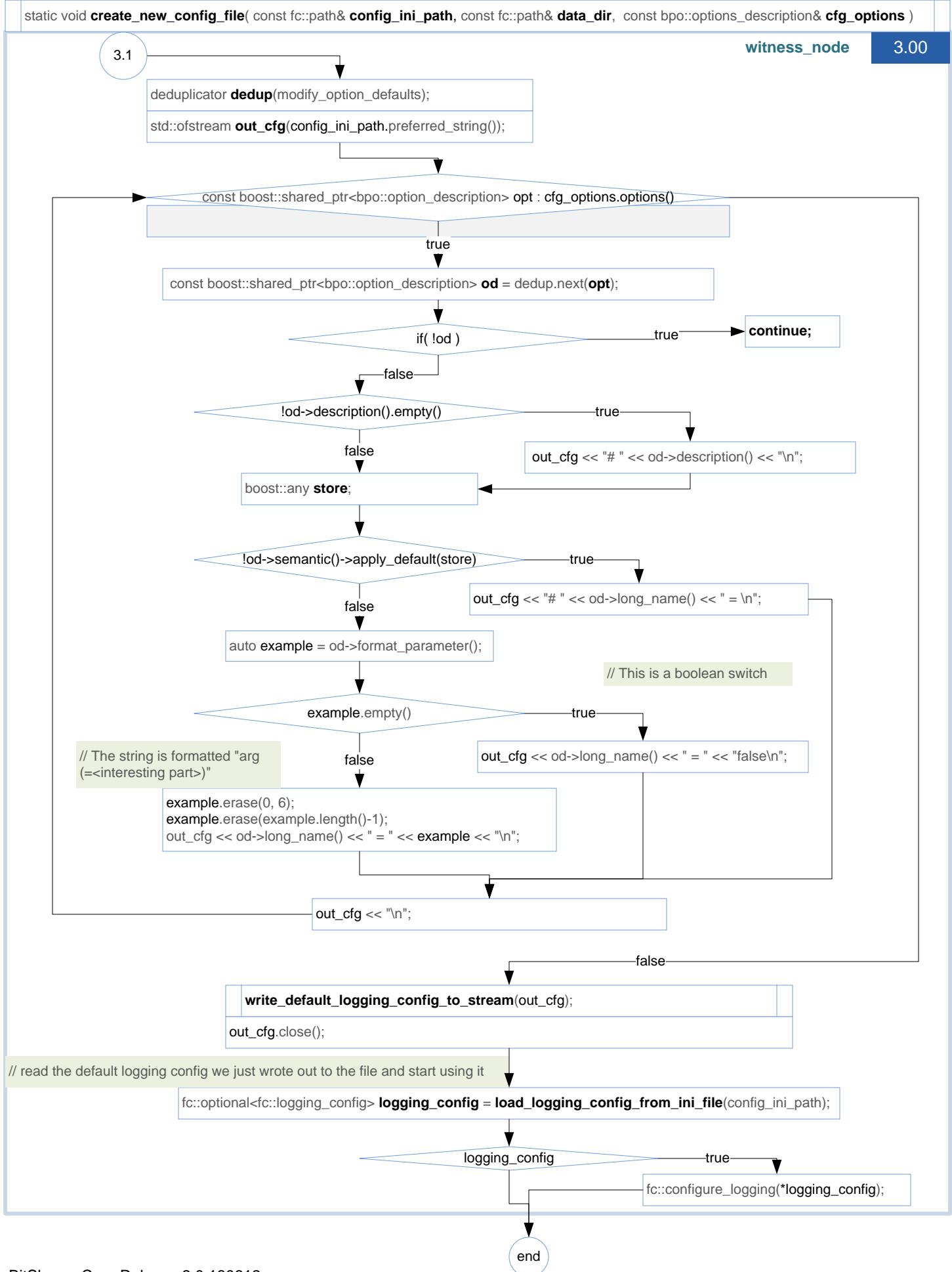
end

```
static void create_new_config_file( const fc::path& config_ini_path, const fc::path& data_dir, const bpo::options_description& cfg_options )
```

witness_node

3.00





```
int main(int argc, char** argv)
```

witness_node

1.00

start

```
app::application* node = new app::application();
fc::exception unhandled_exception;
```

try

```
bpo::options_description app_options("Graphene Witness Node");
bpo::options_description cfg_options("Graphene Witness Node");

app_options.add_options()
("help,h", "Print this help message and exit.")
("data-dir,d", bpo::value<boost::filesystem::path>()->default_value("witness_node_data_dir"),
"Directory containing databases, configuration file, etc.")
("version,v", "Display version information")
;

bpo::variables_map options;

auto witness_plug = node->register_plugin<witness_plugin::witness_plugin>();
auto debug_witness_plug = node->register_plugin<debug_witness_plugin::debug_witness_plugin>();
auto history_plug = node->register_plugin<account_history::account_history_plugin>();
auto elasticsearch_plug = node->register_plugin<elasticsearch::elasticsearch_plugin>();
auto market_history_plug = node->register_plugin<market_history::market_history_plugin>();
auto delayed_plug = node->register_plugin<delayed_node::delayed_node_plugin>();
auto snapshot_plug = node->register_plugin<snapshot_plugin::snapshot_plugin>();
auto es_objects_plug = node->register_plugin<es_objects::es_objects_plugin>();
auto grouped_orders_plug = node->register_plugin<grouped_orders::grouped_orders_plugin>();
```

try

```
bpo::options_description cli, cfg;
node->set_program_options(cli, cfg);
app_options.add(cli);
cfg_options.add(cfg);
bpo::store(bpo::parse_command_line(argc, argv, app_options), options);
```

catch (const boost::program_options::error& e) const fc::exception&)

```
std::cerr << "Error parsing command line: " << e.what() << "\n";
```

```
return 1;
```



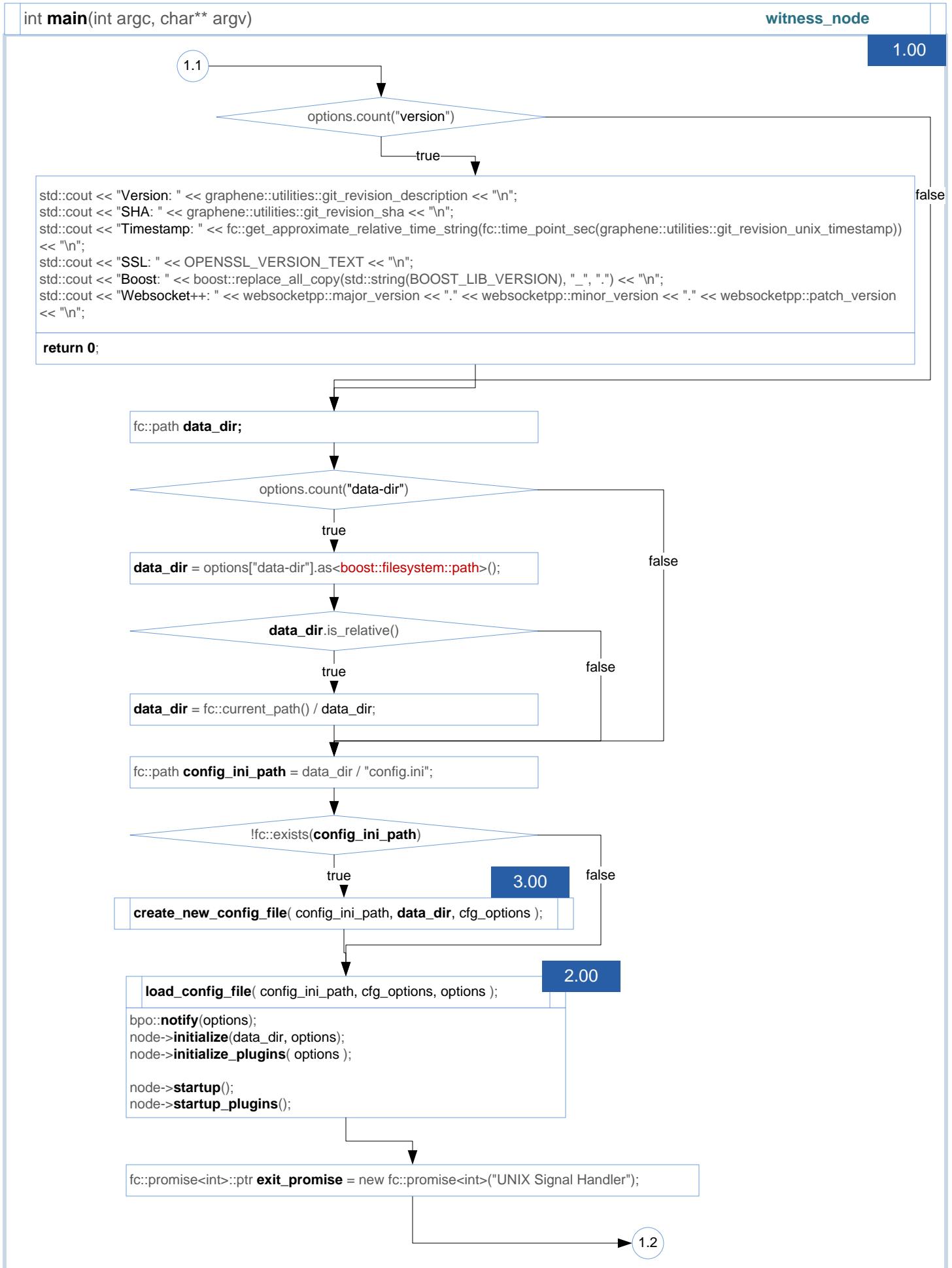
options.count("help")

true

```
std::cout << app_options << "\n";
```

```
return 0;
```

1.1



```
int main(int argc, char** argv)
```

witness_node

1.00

1.2

```
fc::set_signal_handler([&exit_promise](int signal) {
    elog( "Caught SIGINT attempting to exit cleanly" );
    exit_promise->set_value(signal);
}, SIGINT);
```

```
fc::set_signal_handler([&exit_promise](int signal) {
    elog( "Caught SIGTERM attempting to exit cleanly" );
    exit_promise->set_value(signal);
}, SIGTERM);
```

```
ilog("Started BitShares node on a chain with ${h} blocks.", ("h", node->chain_database()->head_block_num()));

ilog("Chain ID is ${id}", ("id", node->chain_database()->get_chain_id() ));
```

```
int signal = exit_promise->wait();
```

```
ilog("Exiting from signal ${n}", ("n", signal));
```

```
node->shutdown_plugins();
node->shutdown();
```

```
delete node;
```

```
return 0;
```

catch(const fc::exception& e)

// deleting the node can yield, so do this outside the exception handler

```
unhandled_exception = e;
```

unhandled_exception

false

true

```
elog("Exiting with error:\n${e}", ("e", unhandled_exception->to_detail_string()));
```

```
node->shutdown();
```

```
delete node;
```

```
return 0;
```

end